Tutorial Objectives:
- to develop understanding of the need to utilise good design principles in the design of interfaces

Tutorial Task:

1. Your tutor will hand you a form which is an input document (Application for Leave) and you are to design a user interface for a “Maintain Staff Leave” function to be used by leave clerks in the relevant Human Resources Department.
   
   In particular:
   Design input screens to enable data to be entered
   Identify and list any validation that needs to be done to ensure controls for inout data
   Identify and list messages and error messages that will occur.
   
   After you have completed your designs, you will be able to present your designs to the class and discuss them.

2. Work on Assignment 2